

Practical Ideas for Heritage Language Classes – by Valeria Palladino (IHLA)

SOHL CONFERENCE – SATURDAY, OCTOBER 13, 2007 - SASKATOON

This presentation aims at presenting you with ideas and tips for second language classes (international and heritage languages). You will be given the opportunity to discover, try out and view activity ideas that can be adapted to any language class and at any level. You will also discover ways to use affordable materials and resources to create activity ideas for your language classes.¹

INTRODUCTION TYPES OF ACTIVITIES

1. The Introduction Envelopes Activity
 - a. Use three cards in envelopes with three sentence starters and a visual to support the theme of the sentence
 - b. Give time for personal use of the cards (personal input)
 - c. Give time to share with a partner (pair sharing)
 - d. Give time to share in small groups (3-people per group)
 - e. Gather the class together for:
 - i. Class sharing (in first person or re-telling about someone else)
 - ii. Use cards to post on a board or wall
2. The Toilet Paper Activity Idea
3. The Soft-ball or Toothpaste Activity Idea
4. The Monopoly \$\$ Activity Idea
5. The 5-Minute Dating Tables Activity Idea

My Notes:

¹ The ideas that will be presented at the session are included in this handout in the order of presentation. (The idea shaded in brown will be played during the session – the rest will be described and presented in a lecture style)

VOCABULARY FOCUS ACTIVITIES

1. The Post-It Notes Game

a.

2. Find the Matching Puzzle Piece Card and state what you have in common Game

a.

3. The Find the Picture PPT Laminated Handouts

4. The Thematic Vocabulary Cards (find the...) – in PPT

5. The Vocabulary Bingo Cards – in PPT

6. The House Posters (and any other theme you deal with in your classes)

7. The Verb Flash-cards – PPT

8. The Menu poster and uses of play food and other cheap toys

9. Use of Postcards (where did you go?; Find your twin;

10. Use of real Material (calendars, lists, flyers, posters, etc.)

11. Olenka's Visual Book and a word on Clip Art

12. Use of Flash cards (matching, memory game, order a story sequence (see copy page)

My Notes:

OTHER IDEAS AND GAMES

1. The Theme Quiz Game (overhead and theme question bank)

2. The Draw a Monster Game

3. The Travel Around the World Game

4. The Paper Ball Fight Game

My notes: